Employment Tax Revenue

Public Safety Wealth Health Popularity

Current

Actions

Borrow Money

Add

Raise Taxes

Add to Bag

Pay Loan

Spend

Remove from Used

Cube Draw Results

Economic Downturn: reduce Wealth by one and increase debt on every institution by one

Underfunded Police Force: Spend or add

Political Corruption: decrease Popularity by one

Criminal Justice Policy: either Remove and or increase popularity by one and add

Industrial Violations: decrease Public Safety by two

Welfare Cheats: decrease Employment by one

Back-to-Work Programme: increase Employment by two

Budget Surplus: increase Wealth by one; may spend both cubes to fund an already-funded institution

Early Repayments: Optionally Spend to Remove

Security Spending: increase Popularity by one

Falling Crime Rates: increase Public Safety by two

Special Operations: either Remove and or reduce Public Safety by one

Welfare Cheat Crackdown: either Remove or increase Employment by one and decrease Popularity by one

Nationalised Healthcare Spending: increase Health by two

Welfare Budget Problems: Spend or reduce Health by one.

Private Enterprise

National Security

Social Welfare

End of Year Actions

Adjust toward Wealth then Health

Adjust toward Employment

Adjust toward Public Safety

Adjust toward Employment

Check for a Win

Collect Tax Revenue

Corresponding to Current Employment

Resolve Policies Corresponding to Current Employment

Underfunding:

Underfunding:

Underfunding:

Underfunding:

-2 Employment

Add

Add

Add

-2 Health